

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: *Muhlental Open II*

CLASS: *Open*

DATE: *2022*

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker				X				X							
Maneuver Description		Walk	30	EL	RL	EL	ST	EL	LL	WG	B				
1	6	PENALTY													
		CONTENT	+1/2	0	+1/2	0	+1/2	0	0	+1/2	0	+1/2		72 1/2	1
2	32	PENALTY					3								
		CONTENT	0	0	0	-1/2	-1	0	0	0	+1/2	+1/2	1	3	68 1/2
3	33	PENALTY													
		CONTENT	0	0	-1/2	0	0	-1/2	0	0	0	-1/2	1	1	68 1/2
4	13	PENALTY													
		CONTENT	0	0	+1	0	+1/2	-1/2	0	0	0	+1/2	1	1	71 1/2
5	16	PENALTY													
		CONTENT	0	0	+1/2	0	+1/2	+1/2	0	0	+1/2	0	1	1	72
6	25	PENALTY					3		1						
		CONTENT	0	-1/2	0	0	-1/2	0	-1/2	0	0	0	1	4	64 1/2
7	29	PENALTY		1	1	1	3		1						
		CONTENT	0	-1/2	-1/2	0	-1/2	0	-1 1/2	0	0	0	1	7	60 X
8	34	PENALTY													
		CONTENT	0	0	+1/2	0	0	-1/2	0	0	+1/2	0	1	1	70 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: *Muhlental Open II*

CLASS: *Open*

DATE: *2022*

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker					X			X								
Maneuver Description			Walk	9	EL	RL	EL	S.F.F.	9	LL	W/L	B				
9	40	PENALTY											1	1	71	5
		CONTENT	0	0	+1/2	0	+1/2	0	0	0	0	0				
10	36	PENALTY	1				1	1		1			1	4	61	10
		CONTENT	-1/2	-1/2	0	-1/2	-1	-1/2	0	-1	-1/2	-1/2				
11	21	PENALTY											1	1	71 1/2	4
		CONTENT	+1/2	0	0	0	+1/2	0	0	0	0	+1/2	0			
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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VERSATILITY RANCH HORSE - TRAIL

SHOW: *Muhlenberg Open*
CLASS: *Open*
DATE: *2022*

1 Point Penalties: <ul style="list-style-type: none"> Over-bridled (per maneuver) Out of frame (per maneuver) Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle Incorrect or break of gait at walk or trot for two strides or less Both front or hind feet in a single-stride space at a walk or trot Skipping over or failing to step into required space Incorrect number of strides, if specified One or two steps on mount/dismount on/or ground tie (except shifting to balance) Split log in lope over 	5 Point Penalties: <ul style="list-style-type: none"> Spurring in front of cinch Blatant disobedience Use of either hand to instill fear/praise Knocking over, stepping out of, or falling off of an obstacle Dropping an object required to be carried 1st or 2nd cumulative refusal Letting go of gate 5 or more steps on mount/dismount or ground tie 	Off-Pattern (OP): Cannot place above others who complete pattern correctly <ul style="list-style-type: none"> Breaking pattern 3rd refusal Repeated blatant disobedience Failure to dally and remain dallied during the drag Use of two hands (except in snaffle bit or hackamore) More than one finger between split reins or any fingers between romal reins
3 Point Penalties: <ul style="list-style-type: none"> Wrong lead or out of lead Draped reins Break of gait at lope Break of gait at walk or trot for more than two (2) strides Three to four steps on mount/dismount on ground tie 	10 Point Penalty: <ul style="list-style-type: none"> Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	Disqualification (DQ): <ul style="list-style-type: none"> Abuse Lameness Disrespect or misconduct Illegal equipment Fall of horse/rider Improper western attire Leaving arena before pattern is complete

W/O		#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			1	2	3	4	5	6	7	8	9	10				
Tie-Breaker			Tor	Bagh												
Obstacle Description			LL	Bridge	Slalom	W/BL	Diag	SR	Mantel	SL	Tor	BB+				
1	6	PENALTY				1		1		1						
		CONTENT	+1	0	+1	+1/2	+1	+1/2	+1	0	+1/2	+1	1	3	73 1/2	2
2	32	PENALTY	3			1				1		1				
		CONTENT	-1	-1/2	0	0	0	0	+1/2	-1/2	+1/2	0	1	6	63	89
3	33	PENALTY			*	1		1		1						
		CONTENT	0	+1/2	-1 1/2	-1/2	0	0	+1/2	-1/2	+1/2	+1/2	1	2	67 1/2	5
4	13	PENALTY				1				1						
		CONTENT	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	-1/2	+1/2	+1	1	2	72 1/2	4
5	38	PENALTY								3						
		CONTENT	0	0	0	0	-1 1/2	0	-1/2	-1/2	0	0	1	3	64 1/2	10
6	16	PENALTY				1				1		1				
		CONTENT	0	+1/2	+1/2	+1/2	+1	+1/2	+1	0	+1	+1	1	3	73	3
7	25	PENALTY	1		1	1		1		1						
		CONTENT	0	0	-1/2	0	+1/2	0	0	-1/2	0	+1	1	5	65 1/2	78
8	29	PENALTY								1						
		CONTENT	0	0	-1	+1/2	-1/2	0	0	-1/2	-1/2	-1/2	1	1	66 1/2	67

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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VERSATILITY RANCH HORSE - TRAIL

SHOW: *Muhlenberg Open*
CLASS: *Amateur*
DATE: *Open* *2022*

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		Tor	Back														
Obstacle Description		LL	Bridge	Slalom	WB	Drag	SR	Mand	SL	Tor	BR	helter					
9	34	PENALTY				1											
		CONTENT	0	0	0	0	+1/2	+1/2	+1/2	0	+1/2	0	/	1	72		
10	40	PENALTY															
		CONTENT	0	0	+1/2	+1/2	+1	+1/2	+1	0	+1/2	+1/2	/	1	74 1/2		
11	36	PENALTY			1		1										
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1/2	-1/2	/	-1/2	0			0	+	
12		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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HORSE ASSOCIATION



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STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - CUTTING

SHOW: *Mühkeled Open II*

CLASS: *Amateur*

DATE: *2022*

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toe, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quitting cow
- B - Losing the cow
- C - Changing cattle after a specific commitment
- D - Failure to separate a single animal after leaving the herd
- E - Blatant disobedience

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- H - Use of two hands on reins (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins
- F - Failure to cut two cows

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points																							
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																							
		Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	Cow 2	Cow 1				Cow 2				Average Cow 1/ Cow 2									
1 POINT		3 POINTS		5 POINTS		Hard Work	Control of Cow	Degree of Diff.	Eye Appeal	Hard Work	Control of Cow	Degree of Diff.	Eye Appeal												
Tie-Breaker																									
1	8																								
2	37	A	C																						
3	9		A																						
4	11	W	W																						
5	7	A	W																						
6	12	A	C	D																					
7	3					C																			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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VERSATILITY RANCH HORSE - REINING

SHOW: Muhlenthal Open II
CLASS: Open
DATE: 20/08/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
			1	2	3	4	5	6	7	8	9	10				
Tie-Breaker																
Maneuver Description			3S	3S	CR	CL	RL	RR	St+B							
1	32	PENALTY			2 1/2	1/2							1	7	60	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0							
2	6	PENALTY											1	1	71	
		CONTENT	0	+1/2	0	0	0	0	+1/2							
3	33	PENALTY				3/2							1	5	61	
		CONTENT	-1	-1/2	-1/2	-1	-1/2	-1/2	0							
4	38	PENALTY				1	1	1	1				1	4	53 1/2	X
		CONTENT	-1 1/2	-1	-1/2	-1/2	-1	-1	-1							
5	13	PENALTY											1	1	68 1/2	
		CONTENT	0	0	0	-1/2	-1/2	0	-1/2							
6	16	PENALTY		1/2	1/2								1	1	69	
		CONTENT	0	0	0	0	0	+1/2	-1/2							
7	40	PENALTY											1	1	72	
		CONTENT	+1	+1/2	0	0	+1/2	0	0							
8	29	PENALTY							5				1	5	50	
		CONTENT	-1/2	-1/2	0	-1/2	0	-1/2	-1 1/2							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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VERSATILITY RANCH HORSE - REINING

SHOW: <i>Muhlenthal Open II</i>
CLASS: <i>Open</i>
DATE: <i>20/08/2022</i>

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
			1	2	3	4	5	6	7	8	9	10				
Tie-Breaker																
Maneuver Description			35	35	CR	CL	RL	RR	St+B							
9	36	PENALTY	1										1	1	64	
		CONTENT	-1	-1	0	-1/2	-1	-1/2	-1							
10	34	PENALTY											1	1	68	
		CONTENT	0	-1/2	-1/2	0	0	-1/2	-1/2							
		PENALTY														
		CONTENT														
		PENALTY														
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		CONTENT														
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		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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SHOW: *Mühlental Open II*
CLASS: *Open*
DATE: *2022*

VERSATILITY RANCH HORSE - RANCH COW WORK

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position R - Two-loop catch in amateur and youth classes S - Slipping rein T - Failure to drive cow past middle marker on first turn V - Over-bridled (per maneuver) W - Out of frame (per maneuver) <p>2 Point Penalties:</p> <ul style="list-style-type: none"> A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned R - Failure to catch if roping in amateur and youth classes 	<p>3 Point Penalties:</p> <ul style="list-style-type: none"> E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage R - Two-loop catch when roping in open/cowboy classes <p>5 Point Penalties:</p> <ul style="list-style-type: none"> A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise R - Failure to catch when roping in open/cowboy classes <p>10 point Penalty:</p> <ul style="list-style-type: none"> U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class R - Complete loss of rope in Open/Cowboy class H - Use of two hands (except in snaffle bit or hackamore) M - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire H - Leaving arena before run is complete J - Bringing the cow straight over backwards landing on its back or head
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W/O	#		RUN CONTENT										PENALTIES					SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS		
L	R	L			R	TRACK & RATE	STOP & HOLD												
Tie-Breaker																			
1	32	PENALTY			E														
		CONTENT	✓	✓	+	+	✓	✓		✓	✓	✓	A					3	69
2	6	PENALTY																	
		CONTENT	+1/2	✓	+1/2	+1/2	✓+1/2	✓+1/2		+	✓	+1/2							74
3	33	PENALTY																	
		CONTENT	✓	✓	+1/2	+1/2	✓+1/2	✓+1/2		+	✓	+1/2							73 1/2
4	38	PENALTY	W		T														
		CONTENT	✓	-1/2	-1/2	-1/2	-	✓		-1/2	✓	-1/2						2	64 1/2
5	16	PENALTY																	
		CONTENT	+1/2	✓	+1/2	+1/2	+1/2	+1/2		+	+1/2	+1/2							74 1/2
6	40	PENALTY																	
		CONTENT	✓	+1/2	+1/2	+1/2	+1/2	+1/2		+	+1/2	+							75
7	34	PENALTY																	
		CONTENT	✓	-1/2	-	+1/2	+1/2	+1/2		✓	✓	✓	A					2	68
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhauniversity.com